

## Alchemy

In Two Worlds there's many different raw materials that the hero can be strengthened by or make his resistance better. Rare ingredients added offer even the possibility of a combined value increase. Below is a temporary list. Note: With the release of patches some of the ingredients might change values and effects.

### Attributes

Strength+ 1SaffronVitality Dexterity+ 1Centaurium + 1Fox liverMagic+ 1Ghoul brain + 1Northern FrostroutMana+ 10LavendelerMana+ 50Winged Demon Eye

Protection from heat+ 10Rubin Topas Sulfur + 5Blood stone Protection from cold+ 10Azurit + 5Sand rose Protection from electricity + 10Amber Magnesite Quartz crystal + 5Glowing earth Protection from physical damage+ 10Salt crystals Opal + 5ByrillResistances

### Combined Items

Dragon scale+ 100Protection from phy. da. + 100Protection from cold + 100Protection from heat + 100Protection from elec. Diamant+ 10Protection from phy. da. + 10Protection from cold + 10Protection from heat + 10Protection from elec.

### Potions

Throglin's Power+ 1Strength + 1 DexterityDwarwen Elixir+ 2Vitality pointsThe Power of Bears+ 1StrengthRed Fox Balsam+ 1DexterityBlood of the Evil+ 2Vitality points + 1Dexterity + 1Strength

- Work in progress -